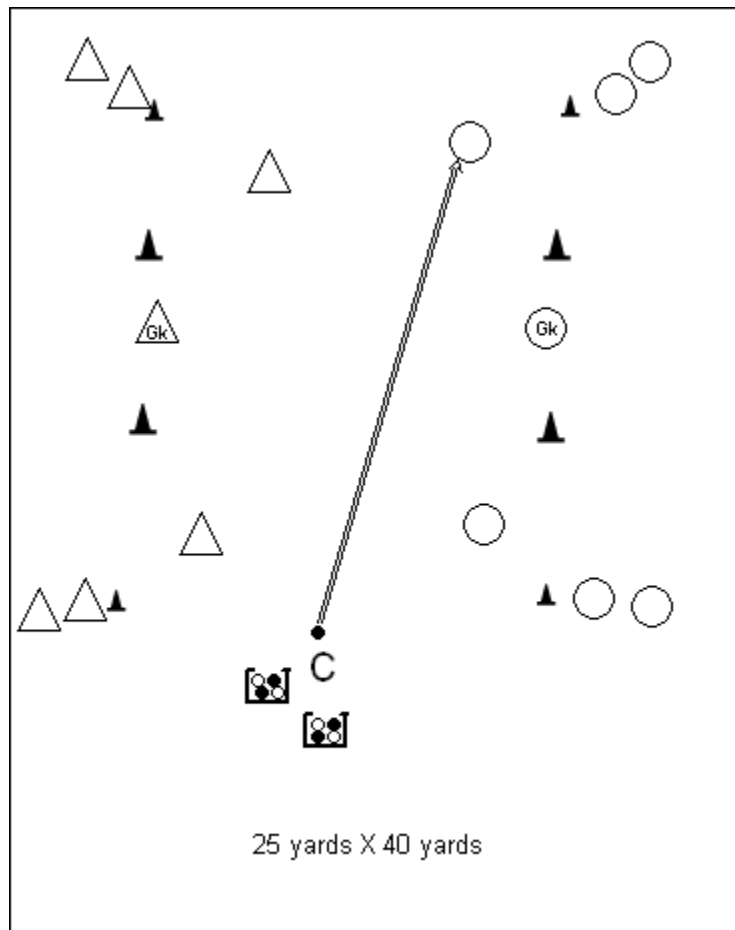


Shooting- Four Corners Shooting

Setup - Field 25 X 40. Regular sized goals and goalies. Cones at each corner.

The Game- the coach serves a soccer ball to either of two far players. In this example he served it O. O can either "one touch shot", dribble and shoot, or pass to his team mate. Once there is a shot or ball goes out of bounds, the players leave the field and switch lines. Coach serves another ball to one of the far corners.

Coaching point - keep the lines short and have plenty of soccer balls available.



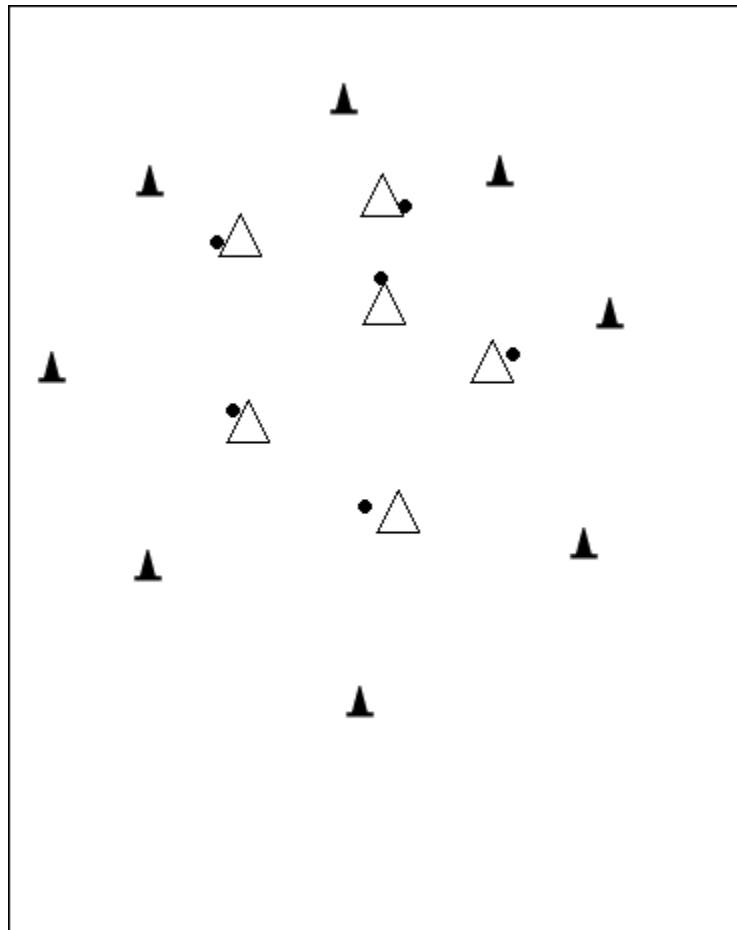
Dribbling- Knockout Game

Setup - Create a large circle with cones.

4-18 players each with a soccer ball inside the circle.

Object of the game - Players to try to kick other soccer players balls out of bounds while protecting his or her own soccer ball.

Player who kicks out most wins.



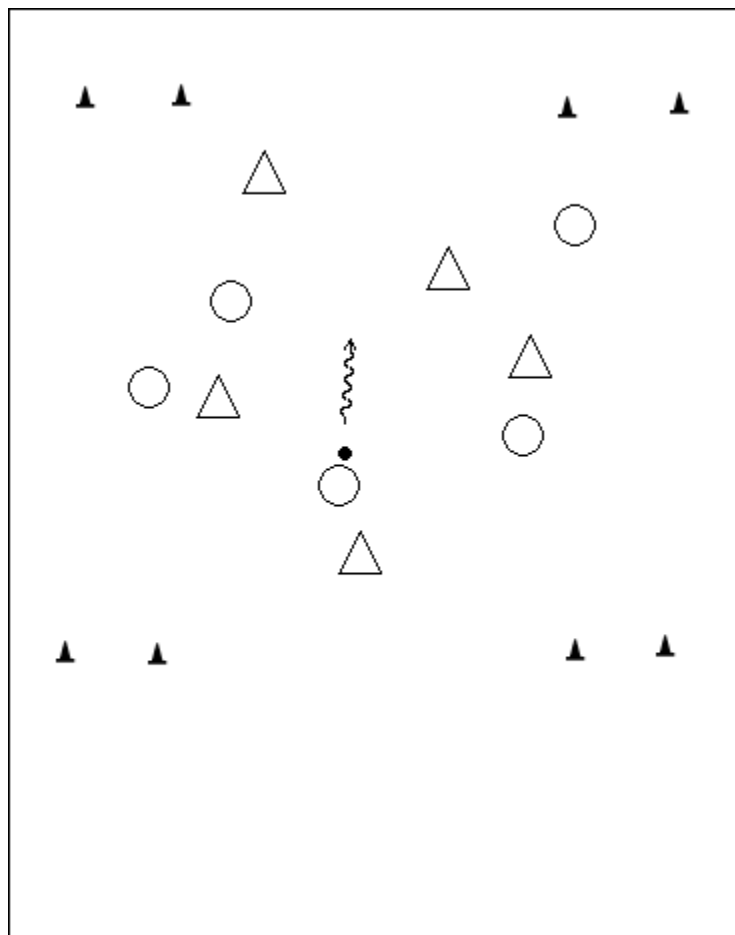
Attacking and Defense- 4 Goal Soccer

Setup - Large field with four small goals.

The game- regular soccer game but each team has two goals they can shoot for.

Coaching points- for offense-they are basically up a player and SWITCH FIELDS.

Defense need to play smart because the extra goal will make it seem like they are playing down a player.



Receiving Drill- No Mans Zone

Setup - two small grid 2 yards X 2 yards about 15 - 20 yards apart.

The Drill - Players pass the ball back and forth and try to receive the ball and keep it in their grid. One point for keeping ball in the grid.

Variations - Must receive ball within "2 touches" or players serving the ball may "baseball throw" the ball to challenge player collecting the ball.

