

Registration Process: Weigh Ins/Check Ins

ALL PLAYERS ATTENDING THE NATIONAL YOUTH SPORTS CHAMPIONSHIP TOURNAMENT MUST BRING ONE OF THE FOLLOWING TO THE TOURNAMENT (**PLAYER WILL NOT BE ALLOWED TO PARTICIPATE WITHOUT ONE OF THE FOLLOWING**): ORIGINAL BIRTH CERTIFICATE, A CERTIFIED GOVERNMENT COPY OF THE ORIGINAL BIRTH CERTIFICATE, A GOVERNMENT ISSUED ID THAT INCLUDES THE DATE OF BIRTH, A FALL 2017/WINTER OR SPRING 2018 NYS TACKLE FOOTBALL ID CARD.

REGISTRATION PROCESS - Players must register online at www.nysonline.org. Coaches will have access to their rosters online and must ensure the roster is locked in for the tournament by **Friday May 25th, 2018**. No players may be added to the roster after this deadline.

1. Team rosters must be comprised of players who played in at least two games with the team they are registering with during the regular season. Players who did not play with the team during the regular season but wish to join the tournament for the tournament only are considered flex players.

2. A team may have up to 8 flex players on their roster. A flex player is only eligible to play with a team if this player did not participate with a team that is currently attending the tournament. To clarify if a player's regular season team is participating in the tournament the player is only eligible to participate with that team and may not be considered a flex player. Players that participated on more than one team during regular season play are eligible to play on either team's roster if both teams are attending the tournament.

3. In order to be eligible to register for the tournament a team must participate with an NYS Franchise Tackle Football Program if one is available in the city they play in. Teams that are from areas that do not have an NYS Franchise offering a Tackle Football Program or have no NYS Franchise at all are welcome to register and attend the NYS Tournament.

4. Fees and Deadline

- Team Fee - \$1750.00
- Team Deposit of \$500.00 due by February 23, 2018
- Team Deposits paid after February 23, 2018 will incur a \$200.00 late fee
- Balance of all fees are due by April 20, 2018
- No individual player fees will be charged

5. Weigh in/Check in procedures are as follows.

A. All players will pre-register online including listing their name, birth date, regular season participated in, and 2017-2018 school grade for the Junior High Division only. They will also upload a photo of themselves to the online registration.

B. Prior to their first game players will check in/weigh in with the NYS Site Director with **ONE OF THE FOLLOWING, AN ORIGINAL BIRTH CERTIFICATE, A CERTIFIED GOVERNMENT COPY OF THE ORIGINAL BIRTH CERTIFICATE, A GOVERNMENT ISSUED ID THAT INCLUDES THE DATE OF BIRTH, A FALL 2017/WINTER OR SPRING 2018 NYS TACKLE FOOTBALL ID CARD.** . NYS Site Directors will compare the team roster with the photo's of the player on them and the CERTIFICATION DOCUMENT to confirm each player's eligibility. Once this CERTIFICATION CHECK is completed prior to the first game the rosters only will be used for all other check in/ weigh ins and the CERTIFICATION DOCUMENTS will not be needed. For the **Junior High Division** only report cards or school IDs will be checked.

C. Teams may check in/weigh in on the first day of games only at the facility they are scheduled to play at that day and they may do so anytime after the start time of the first game. Teams that play in the first games of the day at each facility will have priority and will be able to check in/weigh in prior to their start time.

D. All player ages are defined as what the child's age is on August 1st of 2017. All Players must weigh in with a minimum of shorts on but no other equipment is required. Each player receives only one chance to make weight per day. Once a player steps on the scale as part of their check in with their team the weight that is shown on the scale will be the weight that is recorded for the day. If the player is over the weight limit then the player will not be eligible for game play that day.

E. A player that does not make weight the first day may attempt to weigh in for any of their teams consecutive pool play game during the tournament and once they weigh in under the limit are eligible for play for the remainder of the tournament. If a player has not made weight and been eligible for at least one pool play game then they are not eligible for the semi-final or final games and may not attempt re-weighs at these games.

F. The weight recorded will not include the decimal point shown on the scale. For instance if the weight shown on the scale is 139.8 then the recorded weight will be 139. For a weight limit of 139 with a recorded weight of 139 the player is eligible. For a weight limit of 139 with a recorded weight of 140 the player is in-eligible. All weight rulings are final and no exceptions will be made.

G. All weighted division limits are listed below

8-Man Pigskin 6U

- 5-years -- unlimited
- 6-years -- 95 lbs.

11-Man Bantam 10U

- 8-years -- unlimited
- 9-years -- 120 lbs.
- 10-years -- 100 lbs.

11-Man Junior Minor 12U

- 10-years -- unlimited
- 11-years -- 150 lbs.
- 12-years -- 130 lbs.

8-Man Junior PeeWee 9U

- 7-years -- unlimited
- 8-years -- 110 lbs.
- 9-years -- 90 lbs.

11-Man Cadet 11U

- 9-years -- unlimited
- 10-years -- 130 lbs.
- 11-years -- 110 lbs.

H. All un-weighted division limits are listed below

- PeeWee - 8 years old and under
- Midget - 10 years old and under
- Minor - 12 years old and under
- Junior High / Middle School - 14 years old and under and no Freshman players
- High School - 15 years old and under

I. Teams are not required to play in the same division they participated in during the regular season but rather they may change divisions to participate in the tournament. Any team so doing must still adhere to the division they are participating in age, weight limit, and rules exactly as any other team has to. Also a player may participate in a different division than they played in during the regular season. If doing so they will be considered a flex player on any team they participate with regardless of team affiliations.